

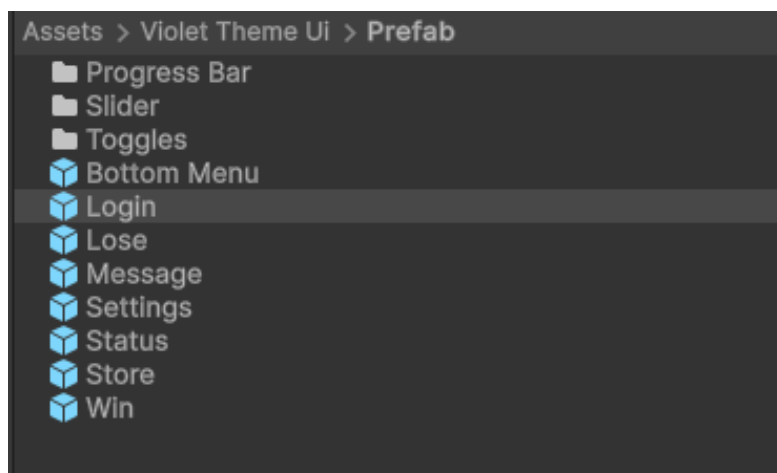
Documentation.

Violet UI Theme is very easy to use, it is suitable for simple mobile games, it is recommended for devices with a resolution of 1080X2400 pixels. Sliders, Toggles and Progress Bars have been prefabricated.

Instructions:

First create a canvas. Drag and drop the prefabricated UI elements onto the canvas.

Assets have already been prefabricated all you have to do is drag and drop the desired prefab and modify it.



It is very easy to change everything, you also need basic knowledge of unity UI which is very easy to learn.